

CREATING OUR OWN MUSICAL GAMES



Group Names _____

Class: _____

Our Musical game	<i>What?</i> (What is it? What are they?) (Form)	<i>How?</i> (How is it done? How is it used?) (Function)	Is there a <u>connection</u> to another game?	Comments, notes, pictures
<input type="checkbox"/> Has Musical Elements (at least 2) (Rhythm, beat, singing, playing, chanting, body percussion, dynamics etc..)				
<input type="checkbox"/> Has Movement (Passing, dancing, clapping etc...)				
<input type="checkbox"/> Helps the players to develop 1 or more of the pyp learner profile attributes or pyp attitudes				
<input type="checkbox"/> Helps the players to develop at least 2 transdisciplinary skills				
<input type="checkbox"/> Has a cultural marker in the game (e.g. props, language, historical information or links)				

Changes we made along the way or after being assessed: